

GENIVI Browser

Proof of Concept

Prep.	Marcel Schuette, Pelagicore	Revision 0.4	Date	March 17, 2014	No. of pages
Qual.	Marcel Schuette	Language EN	Location M	lunich, Germany	15
File Name	browser		Statu	s Draft	15



Contents

1	Introduction and project background	2
2	Scope of this document	3
3	Requirements3.1General Requirements.3.2Architecture.3.3Browser Interfaces.3.4Interfaces.	4 4 5 5
4	Overview	6
5	Common part	7
6	Browser Application 6.1 Introduction	8 8 8 8
7	Test Application 7.1 Introduction	10 10 10 11 11
8	Demo User-Interface 8.1 Introduction .	12 12 13 13 13
9	Automated tests 9.1 Introduction 9.2 Usage	15 15 15



1 Introduction and project background

The GENIVI Networking Expert Group (NW-EG) would like to exercise a D-Bus-based software component to test the usability and quality of a web browser that uses the D-Bus interface. Therefore the expert group instructed a browser Proof-of-Concept (PoC) to be executed to evaluate existing APIs and concepts.



2 Scope of this document

This document should give an overview about the architecture of the GENIVI Browser PoC and details about the various components and their implementation. With that document, it should be possible to understand the source code more easily and get a better understanding of the used concept. Nevertheless the document doesn't replace reading the source code.



3 Requirements

The NW-EG defined a set of D-Bus APIs between the browser application and the HMI. These D-Bus APIs were provided as XML files. In addition, a header with definitions of specific types and structures were provided prior to project start.

The NW-EG defined the following requirements:

3.1 General Requirements

ID	Requirement	Description
SW-BRW-	Environment	The proof of concept must run under Ubuntu Linux 12.04
POC-001		in a Virtual Box virtual machine installed on a desktop PC.
SW-BRW-	Environment	The implementation of the browser PoC will be done using
POC-002		the Qt 5 package which is under the LGPL v2.1 license.
SW-BRW-	Documentation	Documentation describing how to install the software and
POC-003		run a set of acceptance tests shall be provided

3.2 Architecture

ID	Requirement	Description
SW-BRW- POC-004	Separation of Browser HMI and Browser- Core	The Browser shall be separated in HMI and Browser Core. A provided Qt-based test-HMI will control the Browser Core.
SW-BRW- POC-005	Test-HMI as Separate Pro- cess	The provided test-HMI application will run as an indepen- dent process.
SW-BRW- POC-006	QtWebkit1 im- plementation	The Browser PoC application must use the Qt5 Webkit1 implementation.
SW-BRW- POC-007	QtWebview	The Browser POC must use QGraphicsWebView instead of QML webview.



3.3 Browser Interfaces

ID	Requirement	Description
SW-BRW-	D-Bus API	The Browser PoC shall implement the specified APIs as
POC-008		handed over in xml-form (see interfaces section)
SW-BRW-	Qt Webkit	The Qt Webkit bridge should be useable in the Browser
POC-009	Bridge	POC
SW-BRW-	Netscape Plu-	The Browser POC should support the Netscape Plugin API
POC-010	gin API (NPAPI)	(NPAPI)
SW-BRW-	Configuration	The browser POC should implement a basic configuration
POC-011		mechanism for the browser

3.4 Interfaces

The following D-Bus interfaces files were provided as input to the project:

- 1) IBookmarkManager.xml
- 2) IBrowser.xml
- 3) ICacheManager.xml
- 4) IErrorLogger.xml
- 5) INetworkManager.xml
- 6) IUserInput.xml
- 7) IWebPageWindow.xml

These interfaces represent a subset of the GENIVI APIs defined by NW-EG and contains only methods and signals, which has to be supported by the PoC. The XML files can be found in the repository (http://git.projects.genivi.org/browser-poc.git/) in the folder /common. For detailed information about the methods and signals for D-Bus interfaces were defined, you can have a look at the files in the repository.



4 Overview

Following the requirements, the GENIVI Browser PoC is implemented with Qt 5 and QtWebkit1. Although existing projects like the snowshoe browser were taken into account, a 'from scratch' approach was chosen. The specific requirements of the project made a re-use of an existing project not appropriate, as a reduction of efforts was not expected.

The GENIVI Browser PoC consists of following components, which are also represented in separate folders in the repository:

- A browser application
- A test user-interface application (testUI)
- A demo user-interface application (demoUI)
- A set of automated tests (browser/unit-tests/*)
- A folder with common components

According to the defined architecture the browser application, which is responsible for web page rendering and bookmark management, is separated from the HMI (represented by the demoUI application and the testUI application). For more detailed information about the architecture defined by NW-EG, you can have a look at the group's wiki page (https://collab.genivi.org/wiki/display/genivi/Networking+Expert+Group).

For instructions, how to build all applications or only a single application, refer to the file BUILDINSTRUCTIONS.



5 Common part

here is a common part in the project, which contains files, which are shared by all applications. This common part is represented in the repository in the folder /common:

- The XML files describing the interfaces
- A class defining a bookmark object (bookmark.h and bookmark.cpp)
- A class defining the D-Bus interfaces on client side (demoUI and test application) (browserdbus.h and browserdbus.cpp)
- A header file defining common types and structures (browserdefs.h)

The XML files are used to automatically generate the interface classes for client and server. Via the generated interfaces of these classes, the clients can call remote objects in the server via D-Bus.



6 Browser Application

6.1 Introduction

The Browser application is the core part of the PoC. It is responsible for rendering and displaying a webpage with the QGraphicsWebView element. It also implements the defined server side interfaces for IBrowser, IUserInput, IWebPageWindow, ICacheManager, IErrorLogger, INetworkManager and IBookmarkManager. The bookmark manager includes also logic for persistent bookmark storage in the system.

6.2 Usage

The browser application always needs to be started before the user-interface application (demoUI or testUI) is started, because it creates the D-Bus connection. As the window will be created by the user-interface application, no window is shown at application start. You can add an instance id as parameter to the application start, e.g. ./browser 23. The instance id will be added to D-Bus service name, e.g. genivi.poc.browser23. If no parameter is given, a default instance id 1 is used.

6.3 Structure

The source code of the browser application can to be found in the /browser folder in the repository:

*.cpp, *.h	source and header files
browser.pro	Qt project file
unit-tests/*	sub-directories containing tests

6.4 Implementation

The browser application is implemented using QGraphicsWebView and QtWebkit1.

There is one class available for each defined interface group (XML file) implementing the functions for the defined interfaces on server side. These functions interact with the QGraphicsWebView APIs.

As a central class the browserhelper class creates the connection to D-Bus on the session bus and registers a service name on the D-Bus server. The default service name for the GENIVI browser PoC is genivi.poc.browser + instance id, e.g. genivi.poc.browser23. The default instance id is 1, if no parameter is given, or the parameter given at application start.

The class also creates all interface objects and D-Bus interface adaptors, registers needed types with the D-Bus system and registers the browser and bookmark interface class with the



D-Bus connection under an object path (/Browser/IBrowser and /Browser/IBookmarkManager). The interface for webpagewindow and userinput will be registered, when a new page is actually created.

Each class is implemented in one header file and one cpp file, with the extensions .h and .cpp respectively. Each .cpp file mentioned below also has an associated .h file containing the class definition.

bookmarkmanager.cpp implements the IBookmarkManager interfaces and manages persistent storage of bookmarks.

userinput.cpp implements the IUserInput interfaces.

browser.cpp implements the IBrowser interfaces, creates and set up a declarative view with the main QML file (the webview) and registers webpagewindow and userinput objects under a unique object path (/Browser/IWebPageWindow + window handle resp.

/Browser/IWebPageWindow + window handle/IUserInput). This is needed to control different webpages or tabs (created by the createPageWindow interface) with the testUI application. That means e.g. routing a reload command to the right webpage window.

browserconfig.cpp handles persistant storage of configuration values and provides a singleton for any part of the browser to access and set these values.

browserpage.cpp is a subclass of QWebPage allowing BrowserView to intercept dialog boxes and prompts.

cachemanager.cpp handles caching policies using QNetworkConnectionManager.

errorlogger.cpp handles error logging to an in-memory storage, and allows D-Bus clients to query the error log.

browser/unit-tests/ contains the following: browserdbus for D-Bus tests of the browser and sub-components (webpageview, browserview, browserpage, etc), browserview for non-D-Bus tests of the broweserview, cachemanagerdbus and errorloggerdbus for D-bus tests of cachemanager and errorloggerdbus respectively.



7 Test Application

7.1 Introduction

With the test user-interface application, you are able to test all implemented interfaces with all defined parameters. For this purpose, not the UI design of the application was the key requirement, but the possibility to test the functionality. This test application was also used to do manual tests, which resulted in a test report (https://collab.genivi.org/wiki/display/genivi/Browser+Proof-Of-Concept+-+Web+content#BrowserProof-Of-Concept-Webcontent-Testreport).

http:///url icon path thumbnail path eleteltem(int a_j32Uid) 1 Delete item 1 Delete item eleteAllitems(int a_j32BookmarkitemType) 1 Delete All items type eleteAllitems(a_strParentFolderPath, a_j32BookmarkType, a_eSortingOrder, a_u32StartIndex, a_u32ItemsCount, a_oitems) 1 unsorted v 0 1 2 Get items folder path type sorting start index	1 folder pat	h	title	2		Add Item
eleteltem (int a_i32Uid) 1 Delete item uid Delete item eleteAllItems(int a_i32BookmarkItemType) 1 Delete All items type etitems(a_strParentFolderPath, a_i32BookmarkType, a_eSortingOrder, a_u32StartIndex, a_u32ItemsCount, a_oitems) 1 unsorted v 0 1 Get items folder path type sorting	http:// url			icon path	th	umbnail path
etitems(a_strParentFolderPath, a_i32BookmarkType, a_eSortingOrder, a_u32StartIndex, a_u32ItemsCount, a_oltems)	1 Dei uid 1 1 Delet type 1	ete Item kmarkitemType) e All Items				
folder path type sorting start index count	etitems(<u>a_</u> strParentFolder	Path, a_i32Bookma	rkType, a_eSorting	order, a_u32StartInde:	x, a_u32ltemsCo	unt, <u>a_</u> oltems) Get Items
	folder path	type	sorting	start index	count	

Figure 1: The picture above shows the testUI application with the bookmark manager tab visible.

7.2 Usage

Before the testUI application is started, the browser application must be started. At startup only the bar on the top is visible, not the tabs or buttons. First the testUI must connect to the D-Bus service. Therefore add the correct instance id and press the connect button. The instance id is defined with the browser application start, either 1 as default or the number given as parameter at browser start.



The testUI application shows tabs representing the six interface groups (IBookmarkManager, IBrowser, IUserInput, IWebPageWindow, ICacheManager and IErrorLogger). To navigate between the groups, just press on the tab header.

On each page (or tab) each defined interface with its parameter is visually grouped within a small frame. Each group consists of a button and optional input fields, spin boxes or combo boxes, depending on the definition of the parameters. By pressing the button of a group, the client calls a D-Bus interface with given parameters, which calls a remote object on the server side.

To be able to handle more than one opened window (e.g. redirect a press on the reload button to the right window) with the testUI application, four buttons (numbered from 1 to 4) were added to the bar on the top. For simplicity reasons the buttons are limited to four, means only four windows can be managed with the testUI application. The numbers on the buttons refer to the sequence the windows were opened. E.g., if you want to reload the third opened window, first press button 3 and then the reload button on the IWebPageWindow tab.

7.3 Structure

The source code of the test user-interface application can to be found in the /testapp folder in the repository:

main.cpp	mainsource file
testapp.pro	Qt project file
qml/testapp/*	QML files for user interface
images/*	Images used in implementation (icons taken from KDE oxygen
	theme 4.10.3)

7.4 Implementation

The testUI application supports all interfaces described in the XML files.

The testUI application is implemented as a Qt Quick 2 application. The user-interface is described with QML using Qt Quick Controls (reusable UI controls provided by Qt 5.1). Besides the main.QML file, which describes the main view with all tabs, each interface group is described in a separate QML file. The backend logic of the testUI application is written in C++. The main task of the C++ part is to set up the view for QML, load the QML file and register custom C++ type in the QML system (bookmark and browserdbus classes). The browserdbus class represents the D-Bus interface for the client. It creates the D-Bus channel connections, registers custom types with the QtDBustype system and defines and calls all D-Bus interfaces and handles the return values. The output of all return values, resulting from D-Bus remote object calls, is logged onto the console.



8 Demo User-Interface

8.1 Introduction

The idea of the demo user-interface application is to have a user-interface, which looks more like a possible real browser user-interface (other than the testUI application) and can be used to demonstrate the GENIVI Browser PoC at shows and events. The demoUI application doesn't support the full set of defined interfaces, but only a subset needed to demonstrate the used features. The chosen features were selected to be the main features known from common web browsers.



Figure 2: The picture above shows the demo user-interface application with open bookmarks pane. The website shown in the background is part of the browser application.

The demoUI supports the following features:

- loading a web page defined by a URL
- bookmark management (add, select, delete and delete all bookmarks)
- navigation back and forward in the browser history
- reload and stop loading a web page
- display a progress bar representing the loading progress of a web page (displayed below the URL in the input field)
- keypad navigation on web page with keyboard navigation keys



8.2 Usage

Before the demoUI application is started, the browser application must be started. With the start of the demoUI application, also the browser application becomes visible. The two applications (browser and demoUI) are arranged in a seamless way, to represent the look of only one application.

The icons in the demoUI are hopefully self-explaining and known from other web browser user-interfaces. To load an URL type the URL in the input field on the top and press the enter key on an attached keyboard. The two top-right icons represent 'add bookmark to bookmark list' and 'show bookmark list' functionality. If the bookmark pane is open, you can select bookmarks to be loaded in the webview, delete individual bookmarks by pressing the red 'minus' icon at the front of a bookmark or delete all bookmarks with the red button on the bottom of the pane. For keypad navigation on webpages, the up-, down-, right- or left-key (line mode) or the space bar (page down) and tab key (page up) (page mode) can be pressed. It's important that the demoUI application has the focus to receive the key presses. To activate a link on a web page or move the web page, the browser application window can be directly accessed. These actions are not handled over a D-Bus interface.

8.3 Structure

The source code of the demo user-interface application can to be found in the /demoui folder in the repository:

main.cpp	mainsource file
demoui.pro	Qt project file
qml/demoui/*	QML files for user interface
qtquick2application/*	Classes for displaying a QtQuick UI
images/*	Images used in implementation (icons taken from
-	KDE oxygen theme 4.10.3)

8.4 Implementation

The demoUI supports the following D-Bus interfaces:

- IBrowser
 - createPageWindow (with fixed parameters)
- IWebPageWindow
 - load
 - reload
 - stop



- back
- forward
- scroll (line or page scrolling)
- onLoadStarted
- onLoadProgress
- onLoadFinished
- IBookmarkManager
 - addItem (with url and title, all other parameter fix)
 - getItems (with fixed parameters)
 - deleteItem
 - deleteAllItems (with fixed parameters)

The demoUI is implemented as Qt Quick 2 application. The user-interface is described with QML. The backend logic of the demoUI is done in C++. Main task of the C++ part is to set up the view for QML, load the QML file, register custom C++ type in the QML system (bookmark and browserdbus classes). The browserdbus class represents the D-Bus interface for the client. It creates the D-Bus channel connections, registers custom types with the QtDBustype system and defines and calls all D-Bus interfaces and handles the return values. The output of all return values, resulting from D-Bus remote object calls, is logged onto the console.

If the bookmark pane is open, the demoUI application (geometry) is resized. The height of the application is changed. This resize is needed, to show the pane, which has the height of the complete browser, and to allow (if closed) getting access to the browser window (e.g. pressing on links on the browser window). Otherwise the above lying application with the focus (even if parts of the application are transparent) would get all mouse and key events and it wouldn't be possible to click on links on a web page.



9 Automated tests

9.1 Introduction

The projects ships with an automated test suite, located under browser/unit-tests. The tests are divided into different sub-groups, each placed in its own directory. The test directories ending with "dbus" communicate with the browser over D-Bus.

The browserdbus directry contains tests for the browser component and sub-components. These tests will interact with a Webkit surface using mouse and keyboard input over D-Bus. For mouse input, the xdotool¹ is used, and this tool is required to be installed in \$PATH run these tests. These tests also require the actual browser to be running.

The browserview directory contains tests of the browserview component, these tests do not run over D-Bus.

The cachemanagerdbus directory contains D-Bus tests for the cachemanager. These tests require the browser to be running.

The errorloggerdbus directory contains D-Bus tests for the error logger component. The tests will launch the neccessary browser components itself, and does not require the browser to be running. The tests will use the same D-Bus name space as the browser component, so running the browser during these tests will result in an error.

9.2 Usage

The tests are implemented using the QTest framework, which is shipped with Qt. Each test needs to be built separately, but issuing qmake in the directory containing the test. The test binaries accept the standard QTest parameters, which can be listed by passing --help to the test binary.

Of particular interest is the *-maxwarnings* 1 option, which limits the qDebug output produced by the unit tests, listing only the name of each test case and the status of the test (pass or fail).

Example: ./browserdbus-tests -maxwarnings 1

¹http://www.semicomplete.com/projects/xdotool/